

# "Mustang Mayhem"

Trumpet in B $\flat$  2

for the 2023 North Oldham High School Marching Band

arr. by Craig Andrew Fitzpatrick  
(ASCAP)

## Part 1: Introduction with excitement $\text{♩} = 160$

**A** 4 **B** 5 **C** 6

A, T1, T3 - MOVE 8  
C2, BC, T2 - HOLD 4  
Others - HOLD 8

C2, BC, T2 - MOVE 4

A, T1, T3 - MOVE 4  
C2, BC, T2 - MOVE 4 (8 total)  
F3, C1, Tu - MOVE 4  
Others - HOLD 4

C2, BC, A, T - MOVE 4  
F3, C1, Tu - MOVE 4 (8 total)  
C3, M, R - MOVE 4  
Others - HOLD 4

**D** F3, C1, C2, BC, A, T, Tu - MOVE 4  
C3, M, R - MOVE 4 (8 total)  
F1, F2 - MOVE 4

**E** F3, C, BC, A, T, M, F, Tu - MOVE 4  
F1, F2 - MOVE 4 (8 total)

**F** MOVE 8  
(Turn 1-2-3)

**HORNS UP** 5 12

**G** MOVE 8 14 **H** MOVE 8 16 **I** MOVE 12 18 19

*ff* *f*

**J** MOVE 8 21 **K** MOVE 4 24 **L** HOLD 20 25 26 **HORNS DOWN** 20 27 **TURN BACK** 1-2-3-4 28 **TO TRAIL** 5-6-7-8 29 **HOLD FOR PIT START** 30

*ffp* *ff* *ff* *p*

## Part 2: Game Begins a little slower $\text{♩} = 144$

**A** 4 **B** 4 **C** 4

F1, F2, C - MOVE 16  
F3, A, T2, M - HOLD 4, MOVE 12  
BC, T1, T3, R, Tu - HOLD 8, MOVE 8

**C FLUTTER** 16  
Others MOVE 16

**C HOLD** 16  
F, A, M - FLUTTER 16  
Others MOVE 16

**D** 4 **E** F, C, A, M - HOLD 16  
T - FLUTTER 16  
Others - HOLD 16

**E** F, C, T, S, M - HOLD 8  
Others - MOVE 8

R, BC, Tu -  
HORNS UP 5  
TURN RIGHT 5-6-7 48

**F** F3, C2 - HOLD 8  
Others - MOVE 8

50

**G** HOLD 24 52 53 54 55

*ff* *f* *mf* *mp* *mf* *f* *ff* *p*

56 **S, M - FLUTTER** 8  
Others - MOVE 8 **2**

**"Double Points / Hurry Up Mode"  
with increasing tempo**

59 60 61 62 63 **accel.**

**H** F1 MOVE 12 TURN 9-10-11  
C1 MOVE 6, HOLD 6 (ball)  
F2, F3, C2, C3, A, M - MOVE 6 HOLD 6 (ball) **I** C1 - MOVE 7  
Others - HOLD 7 **J** C1 - MOVE 7  
Others - HOLD 7

**4** 69 71

**K** HOLD 4 **L** HOLD 7 73 74 **M** F1 HOLD 8  
Others MOVE 8 **HORN UP 5** 78

**N** F1 HOLD 8, MOVE 8  
Others FTL 16 80 **O** MOVE 16 84 85 86

**P** MOVE 8 88 **Q** MOVE 8 90 **HOLD 8** 91 92

**R** MOVE 8 94 **S** HOLD 12 97 **HORNS DOWN 11**  
**TURN (outward)** 98-10-11-12

**Lost Ball** **T** T1 MOVE 4, HOLD 21  
Others MOVE 16, HOLD 8 **TO TRAIL** 5-6-7 103 104 **rit..**

**Part 3: Loss of Momentum/Restart**

**♩ = 72**

**U** T1 onto prop  
Others HOLD 20 **A** T1 HOLD 12  
T2 HOLD 4, DT 8  
Others HOLD 4 MOVE 8 111 **Solo** 112 **B** T1/T2 HOLD 8  
Others MOVE 4, HOLD 4 114

T1/T2 HOLD 8  
Others HOLD 8

OUT OF TRAIL 1-2-3

HORN UP 5-6-7  
(backfield)

116

T1/T2 HOLD 8  
Others DT 16 (backfield)

118

F3/BC DT 4, HOLD 6  
C2/Tu HOLD 2 DT 4, HOLD 4  
C1/M HOLD 4, DT 4, HOLD 2  
F2/C3 HOLD 6 DT 4  
Others HOLD 8

120

*mp* *mf* *mf*

*f* *mp*

3rd trumpet on bottom

T1/T2 HOLD 8  
Others DT 16

122

T1/T2 HOLD 8  
Others MOVE 4, HOLD 4

124

T1/T2 HOLD 8, MOVE 4  
C3/T3 FLUTTER 8 (face), HOLD 4  
F2/C1 - HOLD 1, FLUTTER 7 (face), HOLD 4  
A/M - HOLD 2, FLUTTER 6 (face), HOLD 4

126 127

*mf* *mp*

*f* *mp*

DT 16  
Turn Front 1-2-3

rit. tutti

129

with hope ♩ = 90

J HOLD 16

131 132 133

*f* *ff*

K HOLD 8

rit.

135

L HOLD 16

137

HORN DOWN  
11-12-13

138 139

*ff* *mf* *ff*

**Part 4: Excitement Continues**

♩ = 160

A MOVE 8

TO TRAIL 5-6-7

141

B MOVE 16

4

C MOVE 4

D HOLD 4

MOVE 4

148

E FLUTTER 8 (face)

2

F HOLD 8

2

G HOLD 8

2

H WW MOVE 12  
B HOLD 12

4

I WW FTL 8  
B HOLD 8

2

**Part 5: Final Ball**

♩ = 160

J WW FTL 8  
B HOLD 8

2

K MOVE 16

4

HOLD 8

167 168

L MOVE 16  
WW OUT OF TRAIL 1-2-3

2

TURN RIGHT  
9-10-11 (all)

171

WW HORN UP 13

172

**Multi-Ball**

**B** HOLD 16 4

**C** WW HOLD 16  
B MOVE 16 2

**B OUT OF TRAIL** 9-10-11 179

**B HORN UP 13** 180

**D** WW MOVE 8  
WW HORN DOWN 3  
B HOLD 4

**WW TO TRAIL 5-6-7** B HT 2 182

**E** WW MOVE 8  
B HOLD 4

**B HT 2** 184

**F** WW HOLD 8  
B MOVE 8 186

**Multi Ball Madness**

**G** MOVE 8  
WW OUT OF TRAIL 1-2-3 188

**HOLD 4** WW HORN UP 1 189

**H** MOVE 16 191

192

193

**Skill Shot**

**I** F, C - MOVE 8  
Others RUN 8 (Face) 2

**J** HOLD 8 197

**HT 2** 198

**MOVE 4** 199

*p mp mf f p f*

**Target Acquired**

200

**K** MOVE 8 202

**L** MOVE 8 204

*ff*

**High Score**

**M** MOVE 8 206

**N** MOVE 4 209

**O** MOVE 12 210

*ffp*

**P** MOVE 8 212

**HOLD 16** 213

214

215

**HORN DOWN 16** 216

2

*ff f p ff*