

Clarinet in B \flat 1

"Mustang Mayhem"

for the 2023 North Oldham High School Marching Band

arr. by Craig Andrew Fitzpatrick
(ASCAP)

Part 1: Introduction with excitement ♩ = 160

A, T1, T3 - MOVE 8
C2, BC, T2 - HOLD 4
Others - HOLD 8

C2, BC, T2 - MOVE 4

A, T1, T3 - MOVE 4
C2, BC, T2 - MOVE 4 (8 total)
F3, C1, Tu - MOVE 4
Others - HOLD 4

A 4 5 6 **B**

C2, BC, A, T - MOVE 4
F3, C1, Tu - MOVE 4 (8 total)
C3, M, R - MOVE 4
Others - HOLD 4

D F3, C1, C2, BC, A, T, Tu - MOVE 4
C3, M, R - MOVE 4 (8 total)
F1, F2 - MOVE 4

E F3, C, BC, A, T, M, F, Tu - MOVE 4
F1, F2 - MOVE 4 (8 total)

C **D** **E**

F MOVE 8 (Turn 1-2-3) **G** MOVE 8 **H** MOVE 8

HORNS UP 5 12 14 (opt upper split) 16

ff

I MOVE 12 **J** MOVE 8

18 19 21

f *ffp*

K MOVE 4 **L** HOLD 20

24 25 26 27

HORNS DOWN 20

TURN BACK 1-2-3-4 TO TRAIL 5-6-7-8 HOLD FOR PIT START

28 29 30

ff *ff* *p*

Part 2: Game Begins a little slower ♩ = 144

F1, F2, C - MOVE 16
F3, A, T2, M - HOLD 4, MOVE 12
BC, T1, T3, R, Tu - HOLD 8, MOVE 8

B C FLUTTER 16
Others MOVE 16

A 4 **B** 4

C C HOLD 16
F, A, M - FLUTTER 16
Others MOVE 16

40 41 42

f

D F, C, A, M - HOLD 16
T - FLUTTER 16
Others - HOLD 16

44 45 46

E F, C, T, S, M - HOLD 8
Others - MOVE 8

R, BC, Tu - HORNS UP 5
TURN RIGHT 5-6-7

48

mf

F F3, C2 - HOLD 8
Others - MOVE 8

G HOLD 24

50 52 53 54

p *ff* *f* *mf* *mp* *mf* *f* *ff*

S, M - FLUTTER 8
Others - MOVE 8

HOLD 12

55 56 59 60 61

mp *mf* *f*

"Double Points / Hurry Up Mode"
with increasing tempo

HOLD 6
HORN DOWN 3
TURN 3-4-5-6

62 *ff* *accel.* 63

H F1 MOVE 12 TURN 9-10-11
C1 MOVE 6, HOLD 6 (ball)
F2, F3, C2, C3, A, M - MOVE 6 HOLD 6 (ball)

I C1 - MOVE 7
Others - HOLD 7

69

$\text{♩} = 172$

C1 - MOVE 7
Others - HOLD 7

J 71 **K** HOLD 4 73 **L** HOLD 7 76

F1 HOLD 8
Others MOVE 8

HORN UP 5

N F1 HOLD 8, MOVE 8
Others FTL 16

78 80 2

f *ff*

MOVE 16

O 84 85 86

ff *f* *p* *ff*

P MOVE 8 88 **Q** MOVE 8 90 **HOLD 8** 91 92

p *ffp* *ff*

R MOVE 8 94 **MOVE 8** 95 **S** HOLD 12 97 98

mf *p*

HORNS DOWN 11
TURN (outward)
9-10-11-12

Lost Ball

T T1 MOVE 4, HOLD 21
Others MOVE 16, HOLD 8

TO TRAIL
5-6-7

RIPPLE
F1, F3, C2, BC, T2, R - 1-2-3
Others 4-5-6

U T1 onto prop
Others HOLD 20

3 103 104 5

rit.

Part 3: Loss of Momentum/Restart

♩ = 72

A T1 HOLD 12
T2 HOLD 4, DT 8
Others HOLD 4 MOVE 8

B T1/T2 HOLD 8
Others MOVE 4, HOLD 4

C T1/T2 HOLD 8
Others HOLD 8

HORN UP 5-6-7
(backfield)

2 2 116

D T1/T2 HOLD 8
Others DT 16 (backfield)

E F3/BC DT 4, HOLD 6
C2/Tu HOLD 2 DT 4, HOLD 4
C1/M HOLD 4, DT 4, HOLD 2
F2/C3 HOLD 6 DT 4
Others HOLD 8

F T1/T2 HOLD 8
Others DT 16

G T1/T2 HOLD 8
Others MOVE 4, HOLD 4

118 120 122 124

f *mp* *f* *mp*

H T1/T2 HOLD 8, MOVE 4
C3/T3 FLUTTER 8 (face), HOLD 4
F2/C1 - HOLD 1, FLUTTER 7 (face), HOLD 4
A/M - HOLD 2, FLUTTER 6 (face), HOLD 4

I *rit.* DT 16
Turn Front 1-2-3

3 129

with hope ♩ = 90

J HOLD 16 131 132 133 **K** HOLD 8 135 **L** HOLD 16 137 138 139

ff *ff* *p* *ff*

HORN DOWN
11-12-13

rit.

Part 4: Excitement Continues

♩ = 160

A MOVE 8 TO TRAIL 5-6-7
141 **B** MOVE 16 **C** MOVE 4 **D** HOLD 4 MOVE 4
148

E FLUTTER 8 (face) **F** HOLD 8 **G** HOLD 8 **H** WW MOVE 12
B HOLD 12 **I** WW FTL 8
B HOLD 8

Part 5: Final Ball

♩ = 160

J WW FTL 8
B HOLD 8 **K** MOVE 16 HOLD 8
167 168 **L** MOVE 16
WW OUT OF TRAIL 1-2-3 TURN RIGHT
9-10-11 (all)
171 WW HORN UP 13
172

Multi-Ball

B HOLD 16

C WW HOLD 16
B MOVE 16 174 175 176

B OUT OF TRAIL
9-10-11 178 179 180 **B** HORN UP 13

ff *mp*

D WW MOVE 8
WW HORN DOWN 3
B HOLD 4 WW TO TRAIL 5-6-7
B HT 2
182 **E** WW MOVE 8
B HOLD 4 B HT 2
184 **F** WW HOLD 8
B MOVE 8 2

Multi Ball Madness

G MOVE 8
WW OUT OF TRAIL 1-2-3 HOLD 4
WW HORN UP 1
189 **H** MOVE 16 191 192 193

ff

Skill Shot

I F, C - MOVE 8
Others RUN 8 (Face) **J** HOLD 8 197 HT 2
198 MOVE 4
199

p *mp* *mf* *f* *p* *f*

Target Acquired
200

K MOVE 8

(opt upper split)
202

L MOVE 8

204

ff

M MOVE 8

206

N MOVE 4

O MOVE 12

209

High Score
210

ffp

P MOVE 8

212

HOLD 16
213

214

215

HORN DOWN 16
216

2

ff *f* *p* *ff*